Woe Strider 2



Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN

Woe Strider 2

Creature — Horror

When Woe Strider enters the battlefield, create a 0/1 white Goat creature token.

Sacrifice another creature: Scry 1.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Woe Strider escapes with two +1/+1 counters on it.

3/2

0000 / 115
PRM • EN