Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast

Brotherhood Scribe 1



Creature — Human Artificer

Metalcraft — : You get *(an energy counter)*. Activate only if you control three or more artifacts.

Whenever you get one or more during your turn, creatures you control get +1/+1 until end of turn.

1/3

R 0013
PIP • EN Jarel Threat

©2024 BSW
™ & © 2024 Wizards of the Coast