Descendant of Masumaro 2G



Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165

Descendant of Masumaro 2G

Creature — Human Monk

At the beginning of your upkeep, put a +1/+1 counter on Descendant of Masumaro for each card in your hand, then remove a +1/+1 counter from Descendant of Masumaro for each card in target opponent's hand.

Rob Alexander

1/1

™ & © 1993-2005 Wizards of the Coast, Inc. 126/165