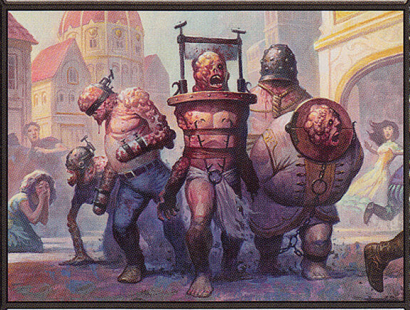
Drakestown Forgotten 4



Creature — Zombie

Drakestown Forgotten enters the battlefield with X +1/+1 counters on it, where X is the number of creature cards in all graveyards.

2, Remove a +1/+1 counter from Drakestown Forgotten: Target creature gets -1/-1 until end of turn.

0/0

Steve Prescott

™ & © 2014 Wizards of the Coast 27/210

Drakestown Forgotten 4

Creature — Zombie

Drakestown Forgotten enters the battlefield with X +1/+1 counters on it, where X is the number of creature cards in all graveyards.

2, Remove a +1/+1 counter from Drakestown Forgotten: Target creature gets -1/-1 until end of turn.

0/0

Steve Prescott

™ & © 2014 Wizards of the Coast 27/210

Drakestown Forgotten 4

Creature — Zombie

Drakestown Forgotten enters the battlefield with X +1/+1 counters on it, where X is the number of creature cards in all graveyards.

2, Remove a +1/+1 counter from Drakestown Forgotten: Target creature gets -1/-1 until end of turn.

0/0

Steve Prescott

™ & © 2014 Wizards of the Coast 27/210

Drakestown Forgotten 4

Creature — Zombie

Drakestown Forgotten enters the battlefield with X +1/+1 counters on it, where X is the number of creature cards in all graveyards.

2, Remove a +1/+1 counter from Drakestown Forgotten: Target creature gets -1/-1 until end of turn.

0/0

Steve Prescott

™ & © 2014 Wizards of the Coast 27/210