Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143

Unhinge 2B



Sorcery

Target player discards a card from his or her hand.

Draw a card.

"Don't let your mind wander—it might not come back."
—Braids, dementia summoner

Illus. Keith Garletts
™ & © 1993–2002 Wizards of the Coast, Inc. 87/143