Great Hall of the Citadel



Land

{T}: Add {C}.

{1}, {T}: Add two mana in any combination of colors. Spend this mana only to cast legendary spells.

"Renewed shall be blade that was broken:
The crownless again shall be king."
—Bilbo

C 0705
LTR • EN ✍ Campbell White

™ & © 2023 Wizards of the Coast
© MEE

Great Hall of the Citadel



Land

{T}: Add {C}.

{1}, {T}: Add two mana in any combination of colors. Spend this mana only to cast legendary spells.

"Renewed shall be blade that was broken:
The crownless again shall be king."
—Bilbo

C 0705
LTR • EN ✍ Campbell White

© MEE
™ & © 2023 Wizards of the Coast

Great Hall of the Citadel



Land

{T}: Add {C}.

{1}, {T}: Add two mana in any combination of colors. Spend this mana only to cast legendary spells.

"Renewed shall be blade that was broken:
The crownless again shall be king."
—Bilbo

C 0705
LTR • EN ✍ Campbell White

© MEE
™ & © 2023 Wizards of the Coast

Great Hall of the Citadel



Land

{T}: Add {C}.

{1}, {T}: Add two mana in any combination of colors. Spend this mana only to cast legendary spells.

"Renewed shall be blade that was broken:
The crownless again shall be king."
—Bilbo

C 0705
LTR • EN ✍ Campbell White

© MEE
™ & © 2023 Wizards of the Coast