Game Plan

5



Sorcery

Assist *(Another player can pay up to* 5 *of this spell's cost.)*

Each player shuffles their hand and graveyard into their library, then draws seven cards. Exile Game Plan.

Plan for victory, or prepare for defate.

035/254 R
BBD • EN
Seb McKinnon

™ & © 2018 Wizards of the Coast

Game Plan

5

Sorcery

Assist *(Another player can pay up to* 5 *of this spell's cost.)*

Each player shuffles their hand and graveyard into their library, then draws seven cards. Exile Game Plan.

Plan for victory, or prepare for defate.

035/254 R
BBD • EN
Seb McKinnon

™ & © 2018 Wizards of the Coast

Game Plan

5

Sorcery

Assist *(Another player can pay up to* 5 *of this spell's cost.)*

Each player shuffles their hand and graveyard into their library, then draws seven cards. Exile Game Plan.

Plan for victory, or prepare for defate.

035/254 R
BBD • EN
Seb McKinnon

™ & © 2018 Wizards of the Coast

Game Plan

5

Sorcery

Assist *(Another player can pay up to* 5 *of this spell's cost.)*

Each player shuffles their hand and graveyard into their library, then draws seven cards. Exile Game Plan.

Plan for victory, or prepare for defate.

035/254 R
BBD • EN
Seb McKinnon

™ & © 2018 Wizards of the Coast