Leviathan 5



Creature — Leviathan

Trample

Leviathan comes into play tapped and doesn't untap during your untap step.

At the beginning of your upkeep, you may sacrifice two Islands. If you do, untap Leviathan.

Leviathan can't attack unless you sacrifice two Islands.

Illus. Mark Tedin

™ & © 1993–2006 Wizards of the Coast, Inc. 23/121

10/10

Leviathan 5

Creature — Leviathan

Trample

Leviathan comes into play tapped and doesn't untap during your untap step.

At the beginning of your upkeep, you may sacrifice two Islands. If you do, untap Leviathan.

Leviathan can't attack unless you sacrifice two Islands.

Illus. Mark Tedin

™ & © 1993–2006 Wizards of the Coast, Inc. 23/121

10/10

Leviathan 5

Creature — Leviathan

Trample

Leviathan comes into play tapped and doesn't untap during your untap step.

At the beginning of your upkeep, you may sacrifice two Islands. If you do, untap Leviathan.

Leviathan can't attack unless you sacrifice two Islands.

Illus. Mark Tedin

™ & © 1993–2006 Wizards of the Coast, Inc. 23/121

10/10

Leviathan 5

Creature — Leviathan

Trample

Leviathan comes into play tapped and doesn't untap during your untap step.

At the beginning of your upkeep, you may sacrifice two Islands. If you do, untap Leviathan.

Leviathan can't attack unless you sacrifice two Islands.

Illus. Mark Tedin

™ & © 1993–2006 Wizards of the Coast, Inc. 23/121

10/10

Leviathan 5

Creature — Leviathan

Trample

Leviathan comes into play tapped and doesn't untap during your untap step.

At the beginning of your upkeep, you may sacrifice two Islands. If you do, untap Leviathan.

Leviathan can't attack unless you sacrifice two Islands.

Illus. Mark Tedin

™ & © 1993–2006 Wizards of the Coast, Inc. 23/121

10/10