Goblin Spymaster



Creature — Goblin Rogue

First strike

At the beginning of each opponent's end step, that player creates a 1/1 red Goblin creature token with "Creatures you control attack each combat if able."

"Infiltrate and infuriate!"
—Goblin Espionage League motto

2/1

019/351 R
C16 • EN Wayne Reynolds
™ & © 2016 Wizards of the Coast

Goblin Spymaster



Creature — Goblin Rogue

First strike

At the beginning of each opponent's end step, that player creates a 1/1 red Goblin creature token with "Creatures you control attack each combat if able."

"Infiltrate and infuriate!"
—Goblin Espionage League motto

2/1

019/351 R
C16 • EN Wayne Reynolds
™ & © 2016 Wizards of the Coast

Goblin Spymaster



Creature — Goblin Rogue

First strike

At the beginning of each opponent's end step, that player creates a 1/1 red Goblin creature token with "Creatures you control attack each combat if able."

"Infiltrate and infuriate!"
—Goblin Espionage League motto

2/1

019/351 R
C16 • EN Wayne Reynolds
™ & © 2016 Wizards of the Coast

Goblin Spymaster



Creature — Goblin Rogue

First strike

At the beginning of each opponent's end step, that player creates a 1/1 red Goblin creature token with "Creatures you control attack each combat if able."

"Infiltrate and infuriate!"
—Goblin Espionage League motto

2/1

019/351 R
C16 • EN Wayne Reynolds
™ & © 2016 Wizards of the Coast