Hall of Oracles



Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles

Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles

Land

{T}: Add {C}.

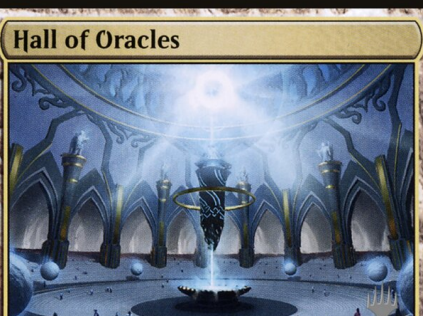
{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles



Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles

Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles

Land

{T}: Add {C}.

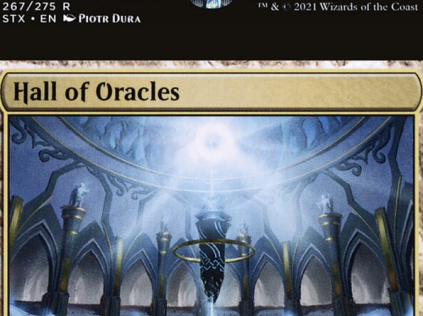
{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles



Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles

Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast

Hall of Oracles

Land

{T}: Add {C}.

{1}, {T}: Add one mana of any color.

{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.

267/275 R
STX • EN Piotr Dura

™ & © 2021 Wizards of the Coast