Purge 1



Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165

Purge 1

Instant

Destroy target artifact creature or black creature. It can't be regenerated.

For the first and last time, the horrific creature experienced terror.

Pete Venters

™ & © 1993–2004 Wizards of the Coast, Inc. 12/165