Vithian Stinger 2R



Creature — Human Shaman

R: Vithian Stinger deals 1 damage to target creature or player.

Unearth 1R (1R: *Return this card from your graveyard to play. It gains haste. Remove it from the game at end of turn or if it would leave play. Unearth only as a sorcery.)*

Dave Kendall

0/1

™ & © 1993–2008 Wizards of the Coast, Inc. 120/249

Vithian Stinger 2R

Creature — Human Shaman

R: Vithian Stinger deals 1 damage to target creature or player.

Unearth 1R (1R: *Return this card from your graveyard to play. It gains haste. Remove it from the game at end of turn or if it would leave play. Unearth only as a sorcery.)*

Dave Kendall

0/1

™ & © 1993–2008 Wizards of the Coast, Inc. 120/249

Vithian Stinger 2R

Creature — Human Shaman

R: Vithian Stinger deals 1 damage to target creature or player.

Unearth 1R (1R: *Return this card from your graveyard to play. It gains haste. Remove it from the game at end of turn or if it would leave play. Unearth only as a sorcery.)*

Dave Kendall

0/1

™ & © 1993–2008 Wizards of the Coast, Inc. 120/249

Vithian Stinger 2R

Creature — Human Shaman

R: Vithian Stinger deals 1 damage to target creature or player.

Unearth 1R (1R: *Return this card from your graveyard to play. It gains haste. Remove it from the game at end of turn or if it would leave play. Unearth only as a sorcery.)*

Dave Kendall

0/1

™ & © 1993–2008 Wizards of the Coast, Inc. 120/249