

Keldon Marauders 1



Creature — Human Warrior 8

Vanishing 2 (*This creature enters the battlefield with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.*)

When Keldon Marauders enters the battlefield or leaves the battlefield, it deals 1 damage to target player.

3/3

The illustration depicts three Keldon Marauders, a type of orc-like creature. In the foreground, a large Marauder with a spiked helmet and glowing red eyes roars with its mouth wide open, showing sharp teeth. Behind it, another Marauder in ornate, spiked armor wields a mace. To the right, a third Marauder is shown in a dynamic pose, surrounded by a burst of fire. The card has a dark border with a red and black design. The top left corner contains the name 'Keldon Marauders' in a stylized font. The top right corner shows a mana cost of 1 black and 2 red mana. The bottom section contains the card's type 'Creature — Human Warrior' and its abilities, including the 'Vanishing 2' mechanic. The bottom right corner features a power/toughness value of 3/3.