Child of Night 1B



Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B



Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B



Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B



Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast

Child of Night 1B

Creature — Vampire

Lifelink *(Damage dealt by this creature also causes you to gain that much life.)*

Sins that would be too gruesome in the light of day are made more pleasing in the dark of night.

2/1

090/269 C
M15 • EN Ash Wood

™ & © 2014 Wizards of the Coast