Quietus Spike 3



Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156

Quietus Spike 3

Artifact — Equipment

Equipped creature has deathtouch.
Whenever equipped creature deals combat damage to a player, that player loses half his or her life, rounded up.
Equip 3

Mark Brill
™ & © 1993–2012 Wizards of the Coast LLC 112/156