## Hemosymbic Mite



Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast


## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast

## Hemosymbic Mite



Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast


## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast

## Hemosymbic Mite



Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast


## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast

## Hemosymbic Mite



Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast


## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast



## Hemosymbic Mite

Creature — Mite

Whenever this creature becomes tapped, another target creature you control gets +X/+X until end of turn, where X is this creature's power.

*By stimulating violent behavior in its host, the mite scavenges the remains of prey much too large for it to hunt on its own.*

1/1

U 0190
EOE • EN
Amanda Lee
™ & © 2025 Wizards of the Coast