

Swiftfoot Boots

2



Artifact — Equipment



Equipped creature has hexproof and haste.
(It can't be the target of spells or abilities your opponents control.)

Equip 1 (1: Attach to target creature you control. Equip only as a sorcery.)

*"There is great wisdom in rushing headlong
into combat . . . if you're prepared."
—Kenjek, captain of the Thousand Swords*

U 0291
FDC • EN SVETLIN VELINOV

™ & © 2026 Wizards of the Coast