La Forge, Perceptive Engineer {1}{U}



Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}



Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}



Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}



Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast

La Forge, Perceptive Engineer {1}{U}

Legendary Creature — Human Artificer

Vigilance *(Attacking doesn't cause this creature to tap.)*

{T}: Add {U}. Spend this mana only to cast an artifact spell.

"Captain, the sensor sweep is fine, but my VISOR is picking up some disturbing fluctuations in the dilithium crystal matrix."

1/4

U 0147
TRC • EN Elizabeth Peiró

© 2026 CBS.
™ & © 2026 Wizards of the Coast