
Stinkweed Imp
2
Creature — Imp
Flying
Whenever Stinkweed Imp deals combat damage to a creature, destroy that creature.
Dredge 5 (If you would draw a card, instead you may put exactly five cards from the top of your library into your graveyard. If you do, return this card from your graveyard to your hand. Otherwise, draw a card.)
1/2
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GK1 • EN Nils Hamm
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