Hell's Thunder



Creature — Elemental

Flying, haste

At the beginning of the end step, sacrifice Hell's Thunder.

Unearth 4 (4: *Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.*)

4/4

010/082 R
DDN • EN ► Karl Kopinski

™ & © 2014 Wizards of the Coast