Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove



Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast

Flooded Grove

Land

{T}: Add {C}.

{U}, {T}: Add {G}{G}, {G}{U}, or {U}{U}.

At full moon, the river seeps over its banks and crawls through the woods like a blanket of serpents.

318/332 R
2XM • EN
Dave Kendall

™ & © 2020 Wizards of the Coast