Fireball {X}{R}



Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}



Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}



Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}



Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150

Fireball {X}{R}

Sorcery

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

Fireball costs {1} more to cast for each target beyond the first.

Dave Dorman

™ & © 1993-2010 Wizards of the Coast LLC 37-150