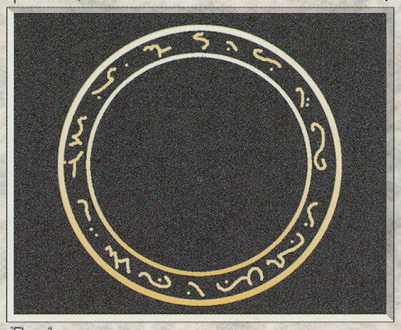
Circle of Protection: Black 1



Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

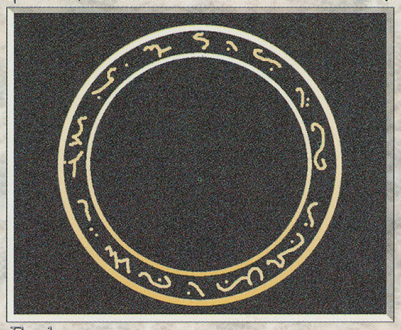
Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1



Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

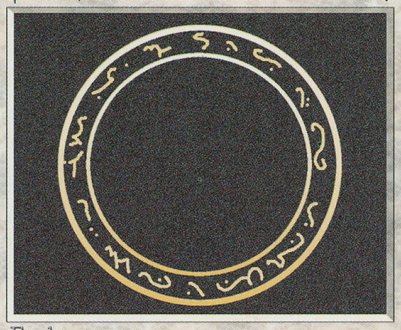
Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1



Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

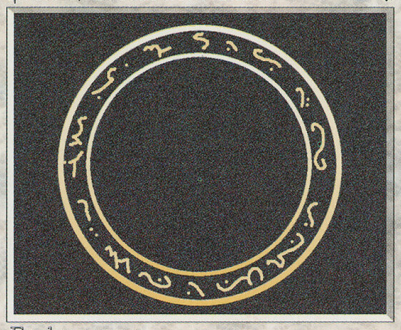
Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1



Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors

Circle of Protection: Black 1

Enchantment

1: Prevents all damage against you from one black source. If a source does damage to you more than once in a turn, you must pay 1 mana each time you want to prevent the damage.

Illus. © Jesper Myrfors