Feral Appetite

2



Enchantment

Attacking Pests you control get +1/+0 and have deathtouch.

1: Exile target card from a graveyard. If a creature card is exiled this way, create a 1/1 black and green Pest creature token with "When this token dies, you gain 1 life."

Once they were given a taste of bone they wouldn't touch anything else.

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