The Book of Exalted Deeds



Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Exalted Deeds

Legendary Artifact

At the beginning of your end step, if you gained 3 or more life this turn, create a 3/3 white Angel creature token with flying.

★★★, ⟳, Exile The Book of Exalted Deeds: Put an enlightened counter on target Angel. It gains "You can't lose the game and your opponents can't win the game." Activate only as a sorcery.

359 M
AFR • EN Daniel Ljunggren

™ & © 2021 Wizards of the Coast