

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS

Crash of Rhino Beetles 4



Creature — Insect

Trample
Crash of Rhino Beetles gets +10/+10 as long as you control ten or more lands.

"When the herd moves, so should you."
—Yon Basrel, Oran-Rief survivalist

5/5

029/307 R
C18 • EN • MIKE BURNS