Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2

Flametongue Kavu 3



Creature — Kavu

When Flametongue Kavu comes into play, it deals 4 damage to target creature.

"For dim-witted, thick-skulled genetic mutants, they have pretty good aim."
—Sisay

Illus. Pete Venters
©1993–2001 Wizards of the Coast, Inc. 60/143
SB 4/2