Goblin King 1RR

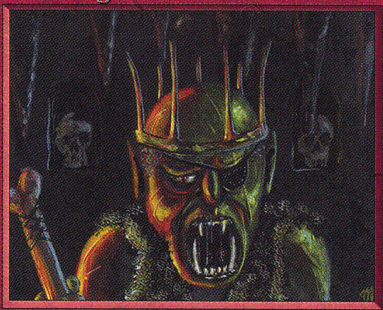


Summon Goblin King

Goblins in play gain mountainwalk and +1/+1 while this card remains in play.
*To become king of the Goblins, one must assassinate the previous king. Thus, only the most foolish seek positions of leadership.*

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