Volrath



Character

Whenever any of your creatures is put into your graveyard from play, you may put that creature on top of your library.

The son of Gerrard's surrogate father, Sidar Kondo, Volrath stole Gerrard's Legacy and rose to power selling it off piece by piece. Now, he is an evincar, or agent, of the Lord of the Wastes. Armed with exceptional magical powers, he plots to conquer the entire multiverse.

Starting & Max. Hand Size: +2

Starting Life: -3

Illus. Anson Maddocks

™ and © 1997 Wizards of the Coast, Inc. All rights reserved.

Volrath



Character

Whenever any of your creatures is put into your graveyard from play, you may put that creature on top of your library.

The son of Gerrard's surrogate father, Sidar Kondo, Volrath stole Gerrard's Legacy and rose to power selling it off piece by piece. Now, he is an evincar, or agent, of the Lord of the Wastes. Armed with exceptional magical powers, he plots to conquer the entire multiverse.

Starting & Max. Hand Size: +2

Starting Life: -3

Illus. Anson Maddocks

™ and © 1997 Wizards of the Coast, Inc. All rights reserved.

Volrath



Character

Whenever any of your creatures is put into your graveyard from play, you may put that creature on top of your library.

The son of Gerrard's surrogate father, Sidar Kondo, Volrath stole Gerrard's Legacy and rose to power selling it off piece by piece. Now, he is an evincar, or agent, of the Lord of the Wastes. Armed with exceptional magical powers, he plots to conquer the entire multiverse.

Starting & Max. Hand Size: +2

Starting Life: -3

Illus. Anson Maddocks

™ and © 1997 Wizards of the Coast, Inc. All rights reserved.

Volrath



Character

Whenever any of your creatures is put into your graveyard from play, you may put that creature on top of your library.

The son of Gerrard's surrogate father, Sidar Kondo, Volrath stole Gerrard's Legacy and rose to power selling it off piece by piece. Now, he is an evincar, or agent, of the Lord of the Wastes. Armed with exceptional magical powers, he plots to conquer the entire multiverse.

Starting & Max. Hand Size: +2

Starting Life: -3

Illus. Anson Maddocks

™ and © 1997 Wizards of the Coast, Inc. All rights reserved.