Skyhunter Cub 2W



Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306

Skyhunter Cub 2W

Creature — Cat Knight

As long as Skyhunter Cub is equipped, it gets +1/+1 and has flying.

Every young leonin wishes to become a skyhunter, for they soar closest to the suns.

Pete Venters

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 21/306