

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1

Ghosthelm Courier

2



Creature — Wizard



You may choose not to untap Ghosthelm Courier during your untap step.

2, ♠: As long as Ghosthelm Courier remains tapped, target Wizard gets +2/+2 and can't be the target of spells or abilities.

Illus. Edward P. Beard, Jr.

TM & © 1993-2002 Wizards of the Coast, Inc. 85/350

2/1