

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

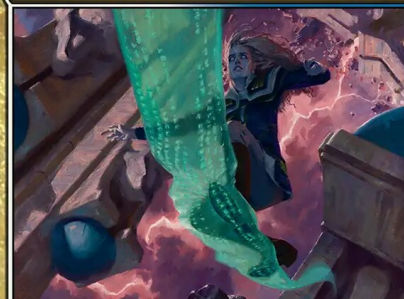
At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2



Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN • SIDHARTH CHATURVEDI

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast

Desperate Futurescribe 2

Creature — K̄or Scout

Flying

At the beginning of combat on your turn, another target creature you control gets +1/+1 until end of turn. If you've scried or surveilled this turn, put a +1/+1 counter on that creature instead.

As realities merged, the futures she could read dwindled.

3/4

U 0129
FRA • EN SIDHARTH CHATURVEDI

™ & © 2026 Wizards of the Coast