Dearly Departed 4WW



Creature — Spirit

Flying

As long as Dearly Departed is in your graveyard, each Human creature you control enters the battlefield with an additional +1/+1 counter on it.

"Never forget our ancestors. They have not forgotten us."
—Mikaeus, the Lunarch

Daniel Ljunggren

5/5

™ & © 1993–2011 Wizards of the Coast LLC 9/264

Dearly Departed 4WW

Creature — Spirit

Flying

As long as Dearly Departed is in your graveyard, each Human creature you control enters the battlefield with an additional +1/+1 counter on it.

"Never forget our ancestors. They have not forgotten us."
—Mikaeus, the Lunarch

Daniel Ljunggren

5/5

™ & © 1993–2011 Wizards of the Coast LLC 9/264

Dearly Departed 4WW

Creature — Spirit

Flying

As long as Dearly Departed is in your graveyard, each Human creature you control enters the battlefield with an additional +1/+1 counter on it.

"Never forget our ancestors. They have not forgotten us."
—Mikaeus, the Lunarch

Daniel Ljunggren

5/5

™ & © 1993–2011 Wizards of the Coast LLC 9/264

Dearly Departed 4WW

Creature — Spirit

Flying

As long as Dearly Departed is in your graveyard, each Human creature you control enters the battlefield with an additional +1/+1 counter on it.

"Never forget our ancestors. They have not forgotten us."
—Mikaeus, the Lunarch

Daniel Ljunggren

5/5

™ & © 1993–2011 Wizards of the Coast LLC 9/264

Dearly Departed 4WW

Creature — Spirit

Flying

As long as Dearly Departed is in your graveyard, each Human creature you control enters the battlefield with an additional +1/+1 counter on it.

"Never forget our ancestors. They have not forgotten us."
—Mikaeus, the Lunarch

Daniel Ljunggren

5/5

™ & © 1993–2011 Wizards of the Coast LLC 9/264