## Hixus, Prison Warden {3}{W}{W}



Legendary Creature — Human Soldier

Flash *(You may cast this spell any time you could cast an instant.)*

Whenever a creature deals combat damage to you, if Hixus, Prison Warden entered the battlefield this turn, exile that creature until Hixus leaves the battlefield. *(That creature returns under its owner's control.)*

4/4

019/272 R
ORI • EN Chris Rallis

™ & © 2015 Wizards of the Coast

## Hixus, Prison Warden {3}{W}{W}



Legendary Creature — Human Soldier

Flash *(You may cast this spell any time you could cast an instant.)*

Whenever a creature deals combat damage to you, if Hixus, Prison Warden entered the battlefield this turn, exile that creature until Hixus leaves the battlefield. *(That creature returns under its owner's control.)*

4/4

019/272 R
ORI • EN Chris Rallis

™ & © 2015 Wizards of the Coast

## Hixus, Prison Warden {3}{W}{W}



Legendary Creature — Human Soldier

Flash *(You may cast this spell any time you could cast an instant.)*

Whenever a creature deals combat damage to you, if Hixus, Prison Warden entered the battlefield this turn, exile that creature until Hixus leaves the battlefield. *(That creature returns under its owner's control.)*

4/4

019/272 R
ORI • EN Chris Rallis

™ & © 2015 Wizards of the Coast

## Hixus, Prison Warden {3}{W}{W}



Legendary Creature — Human Soldier

Flash *(You may cast this spell any time you could cast an instant.)*

Whenever a creature deals combat damage to you, if Hixus, Prison Warden entered the battlefield this turn, exile that creature until Hixus leaves the battlefield. *(That creature returns under its owner's control.)*

4/4

019/272 R
ORI • EN Chris Rallis

™ & © 2015 Wizards of the Coast