Elena, Turk Recruit 2



Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2



Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2



Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2



Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Elena, Turk Recruit 2

Legendary Creature — Human Assassin

When Elena enters, return target non-Assassin historic card from your graveyard to your hand. *(Artifacts, legendaries, and Sagas are historic.)*

Whenever you cast a historic spell, put a +1/+1 counter on Elena.

"Looks like talking alone won't cut it. You're going to have to feel some pain!"

1/4

R 0018 FFVII
FIC • EN Magali Villeneuve

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast