
Academy Wall
Creature — Wall
Defender
Whenever you cast an instant or sorcery spell, you may draw a card. If you do, discard a card. This ability triggers only once each turn.
Once the Society of Mishra took control, the Tolarian Academy at Lat-Nam became a haven for dark research.
0/5
041/281 C
DMU • EN Adam Paquette
™ & © 2022 Wizards of the Coast


Academy Wall
Creature — Wall
Defender
Whenever you cast an instant or sorcery spell, you may draw a card. If you do, discard a card. This ability triggers only once each turn.
Once the Society of Mishra took control, the Tolarian Academy at Lat-Nam became a haven for dark research.
0/5
041/281 C
DMU • EN Adam Paquette
™ & © 2022 Wizards of the Coast