

Stonehands

2



Enchant Creature

Target creature gets +0/+2.

2: Creature Stonehands enchants gets +1/+0 until end of turn.

"Trust in the power of stone. Stone is strong; stone shatters swords; stone breaks bones. Trust in stone."

*—Lovisa Coldeyes,
Balduvian Chieftain*

Illus. Dan Frazier

©1995 Wizards of the Coast, Inc. All rights reserved.