MUXUS

GOBLIN GRANDEE



LEGENDARY CREATURE – GOBLIN NOBLE

When MUXUS, Goblin Grandee enters the battlefield, reveal the top six cards of your library. Put all Goblin creature cards with mana value 5 or less from among them onto the battlefield and the rest on the bottom of your library in a random order.

Whenever MUXUS attacks, it gets +1/+1 until end of turn for each other Goblin you control.

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