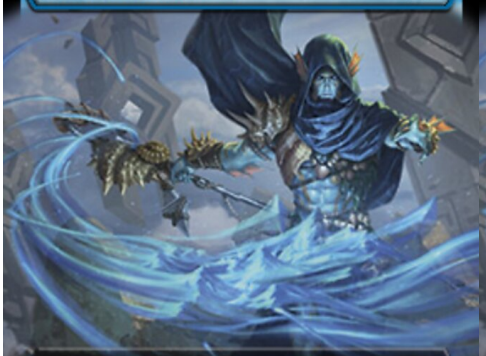
Coralhelm Chronicler 2U



Creature — Merfolk Wizard

Whenever you cast a kicked spell, draw a card, then discard a card.

When Coralhelm Chronicler enters the battlefield, look at the top five cards of your library. You may reveal a card with a kicker ability from among them and put it into your hand. Put the rest on the bottom of your library in a random order.

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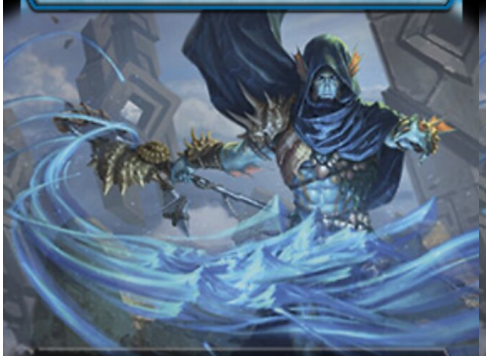
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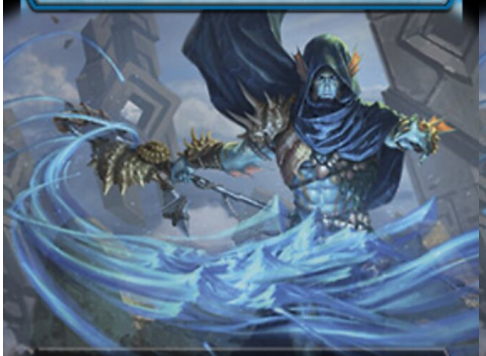
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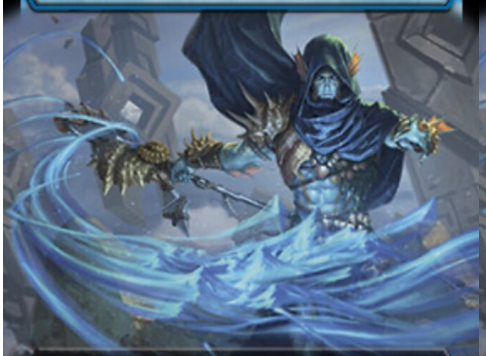
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