Zhalfirin Void



Land

When Zhalfirin Void enters the battlefield, scry 1. *(Look at the top card of your library. You may put that card on the bottom of your library.)*

{T}: Add {C}.

"The wind whispers, 'come home,' but I cannot."
—Teferi

273 U
AFC • EN Chase Stone
™ & © 2021 Wizards of the Coast

Zhalfirin Void



Land

When Zhalfirin Void enters the battlefield, scry 1. *(Look at the top card of your library. You may put that card on the bottom of your library.)*

{T}: Add {C}.

"The wind whispers, 'come home,' but I cannot."
—Teferi

273 U
AFC • EN Chase Stone
™ & © 2021 Wizards of the Coast

Zhalfirin Void



Land

When Zhalfirin Void enters the battlefield, scry 1. *(Look at the top card of your library. You may put that card on the bottom of your library.)*

{T}: Add {C}.

"The wind whispers, 'come home,' but I cannot."
—Teferi

273 U
AFC • EN Chase Stone
™ & © 2021 Wizards of the Coast

Zhalfirin Void



Land

When Zhalfirin Void enters the battlefield, scry 1. *(Look at the top card of your library. You may put that card on the bottom of your library.)*

{T}: Add {C}.

"The wind whispers, 'come home,' but I cannot."
—Teferi

273 U
AFC • EN Chase Stone
™ & © 2021 Wizards of the Coast