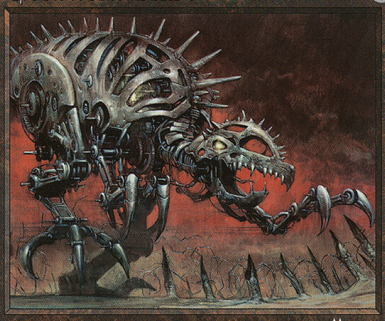
Clockwork Beast 6



Artifact Creature

Clockwork Beast comes into play with seven +1/+0 counters on it.

Clockwork Beast can't have more than seven +1/+0 counters on it.

At end of combat, if Clockwork Beast attacked or blocked this turn, remove a +1/+0 counter from it.

X, {T}: Put X +1/+0 counters on Clockwork Beast. Play this ability only during your upkeep.

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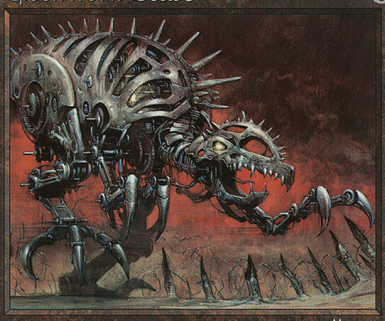
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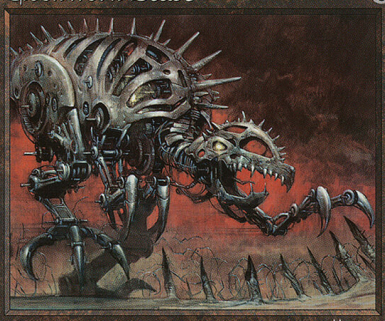
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