Nekrataal



Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal



Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal



Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal



Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1

Nekrataal

Creature — Nekrataal

First strike *(This creature deals combat damage before creatures without first strike.)*

When Nekrataal comes into play, destroy target nonartifact, nonblack creature. That creature can't be regenerated.

Adrian Smith

™ & © 1993–2003 Wizards of the Coast, Inc. 149/350

2/1