Puresteel Paladin



Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin



Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin



Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin



Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast

Puresteel Paladin

Creature — Human Knight

Whenever an Equipment enters the battlefield under your control, you may draw a card.

Metalcraft — Equipment you control have equip {0} as long as you control three or more artifacts.

2/2

R 0051
CMM • EN Jason Chan

™ & © 2023 Wizards of the Coast