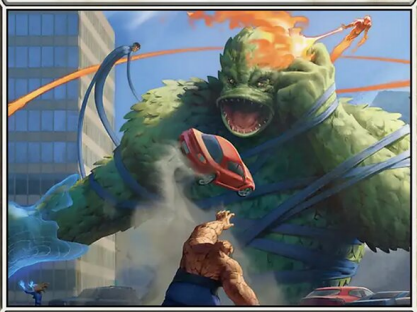
Collective Effort



Sorcery

Escalate—Tap an untapped creature you control. *(Pay this cost for each mode chosen beyond the first.)*

Choose one or more —

- Destroy target creature with power 4 or greater.
- Destroy target enchantment.
- Put a +1/+1 counter on each creature target player controls.

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