Yasova Dragonclaw {2}{G}



Legendary Creature — Human Warrior

Trample

At the beginning of combat on your turn, you may pay {1}{G}{G}. If you do, gain control of target creature an opponent controls with power less than Yasova Dragonclaw's power until end of turn, untap that creature, and it gains haste until end of turn.

4/2

148/185 R
FRF ★ EN Winona Nelson

™ & © 2015 Wizards of the Coast