Shizuko, Caller of Autumn {1}{G}{G}



Legendary Creature — Snake Shaman

At the beginning of each player's upkeep, that player adds {G}{G}{G} to his or her mana pool. This mana doesn't cause mana burn. Until end of turn, this mana doesn't empty from that player's mana pool as phases end.

2/3

Michael Sutfin

™ & © 1993-2005 Wizards of the Coast, Inc. 144/165

Shizuko, Caller of Autumn {1}{G}{G}

Legendary Creature — Snake Shaman

At the beginning of each player's upkeep, that player adds {G}{G}{G} to his or her mana pool. This mana doesn't cause mana burn. Until end of turn, this mana doesn't empty from that player's mana pool as phases end.

2/3

Michael Sutfin

™ & © 1993-2005 Wizards of the Coast, Inc. 144/165

Shizuko, Caller of Autumn {1}{G}{G}

Legendary Creature — Snake Shaman

At the beginning of each player's upkeep, that player adds {G}{G}{G} to his or her mana pool. This mana doesn't cause mana burn. Until end of turn, this mana doesn't empty from that player's mana pool as phases end.

2/3

Michael Sutfin

™ & © 1993-2005 Wizards of the Coast, Inc. 144/165

Shizuko, Caller of Autumn {1}{G}{G}

Legendary Creature — Snake Shaman

At the beginning of each player's upkeep, that player adds {G}{G}{G} to his or her mana pool. This mana doesn't cause mana burn. Until end of turn, this mana doesn't empty from that player's mana pool as phases end.

2/3

Michael Sutfin

™ & © 1993-2005 Wizards of the Coast, Inc. 144/165