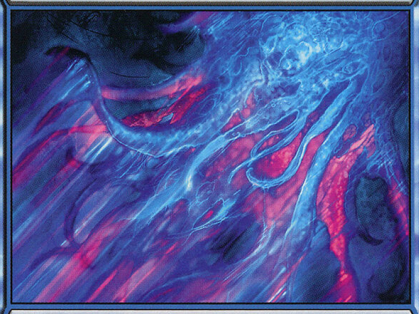
Temporal Cascade 5 blue blue



Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306

Temporal Cascade 5 blue blue

Sorcery

Choose one — Each player shuffles his or her hand and graveyard into his or her library; or each player draws seven cards.

Entwine 2 *(Choose both if you pay the entwine cost.)*

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 52/306