Better Offer {X}{U}



Sorcery

Put a random creature card with mana value X or less from target opponent's library onto the battlefield under your control. It perpetually has base power and toughness X/X and gains ward {1}.

Dominik Mayer

Better Offer {X}{U}



Sorcery

Put a random creature card with mana value X or less from target opponent's library onto the battlefield under your control. It perpetually has base power and toughness X/X and gains ward {1}.

Dominik Mayer

Better Offer {X}{U}



Sorcery

Put a random creature card with mana value X or less from target opponent's library onto the battlefield under your control. It perpetually has base power and toughness X/X and gains ward {1}.

Dominik Mayer

Better Offer {X}{U}



Sorcery

Put a random creature card with mana value X or less from target opponent's library onto the battlefield under your control. It perpetually has base power and toughness X/X and gains ward {1}.

Dominik Mayer