Norwood Priestess {2}{G}{G}



Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}

Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}

Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}



Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}

Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}

Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}



Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}

Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast

Norwood Priestess {2}{G}{G}

Creature — Elf Druid

{T}: You may put a green creature card from your hand onto the battlefield. Activate this ability only during your turn, before attackers are declared.

1/1

221/325 R
VMA • EN ▶ Melissa A. Benson
™ & © 2014 Wizards of the Coast