Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

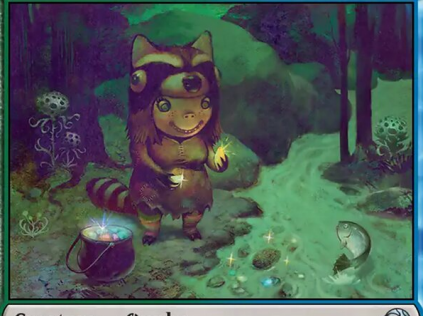
"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

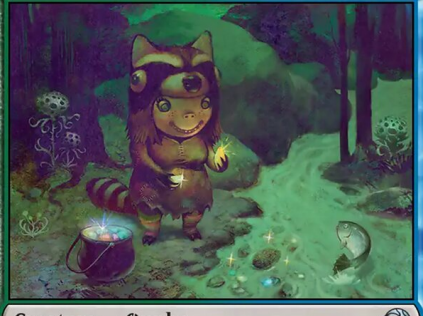
"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

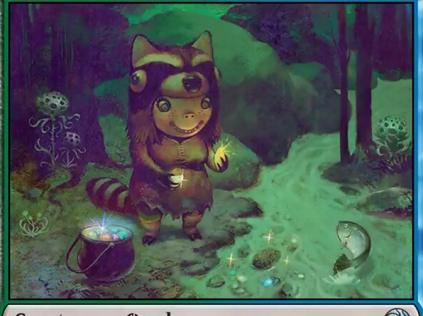
"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

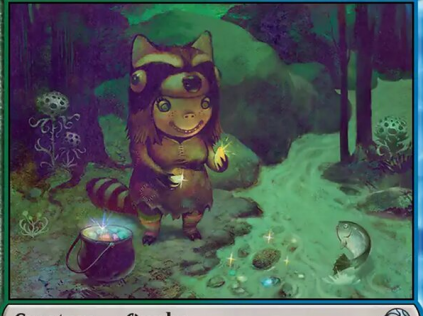
"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn



Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast

Glister Bairn

Creature — Ouphe

Vivid — At the beginning of combat on your turn, another target creature you control gets +X/+X until end of turn, where X is the number of colors among permanents you control.

"We'll leave this one here and that one there. Then wait and see who comes to share."

1/4

U 0227
ECL • EN ✒ Nils Hamm

™ & © 2026 Wizards of the Coast